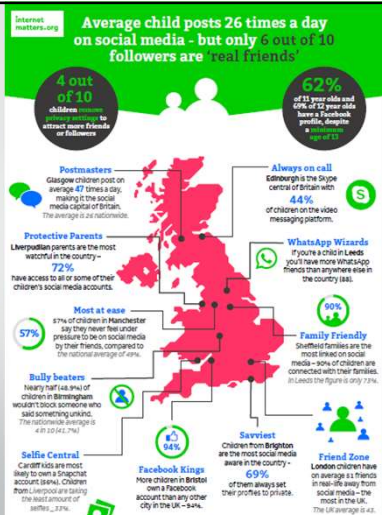


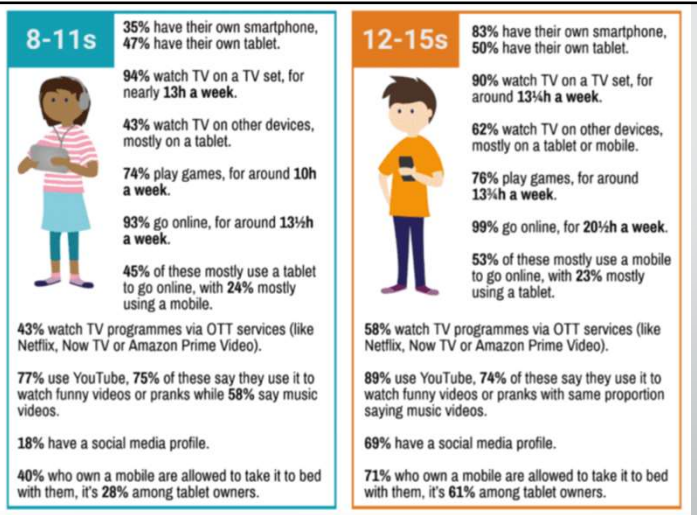
# Welcome to St Mary's online safety and Digital Identity workshop.



# Outcome from our questionnaire

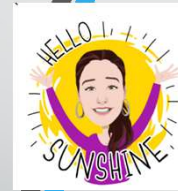


Ofcom report of children's usage.



## #Free To Be Me

- What is Digital Identity?
- How do we as adults use our Digital Identity?
- How do our children use theirs ?
- How do we want them to use theirs?



## What is Digital Identity?



How do we as adults use our Digital Identity?  
Do we need to learn more ourselves?



## How and why do our children use theirs ?

- They want to be with their friends.
- Find out who they are.
- FOMO.
- Part of life.
- Play.
- Learn.



### Risks when children are online.

- They don't always feel as accountable for their actions.
- They feel safe at home so don't notice threat as easily.
- They're emotional but logic has not developed yet.
- They don't understand the longevity of their actions.
- They become over sharers.

### Age Restrictions for Social Media Platforms

What is the minimum age for account holders on these social media sites and apps?

Under 13	13+	16+	17+
<ul style="list-style-type: none"> <li>Roblox</li> <li>PopJam</li> <li>FaceTime</li> </ul>	<ul style="list-style-type: none"> <li>Twitter</li> <li>Facebook and Messenger</li> <li>Viber</li> <li>WeChat</li> <li>Monkey</li> <li>Yubo</li> <li>Dubsmash</li> <li>Instagram</li> </ul>	<ul style="list-style-type: none"> <li>TikTok</li> <li>Skype</li> <li>Google Hangouts</li> <li>Reddit</li> <li>Snapchat</li> <li>Pinterest</li> </ul> <p><b>Youtube with parental consent</b></p>	<ul style="list-style-type: none"> <li>WhatsApp</li> <li>Telegram Messenger</li> <li>Tumblr</li> <li>Line</li> <li>Sarahah</li> <li>Tellonym</li> </ul>

Sourced from NPCC website October 2019

### Most Dangerous Teen Apps of 2019

Age Rating	App Name
3	GroupMe
7	Blindr
12	Flamingo
16	YoMe
18	Omeagle
18	Scarlett modeling

- YoMe
- Omeagle
- Scarlett modeling

Learn more about dangerous apps at <https://www.ifl.com/parent-portal/app-advisor/>

### How do we want them to use theirs?

Content \*Conduct\* Contact

- What are they looking at or for, is it appropriate?
- Their actions have consequences. ( BBC app)
- Who are they speaking to what information should be shared

Children haven't changed the world has!  
Most of us played in the streets, we were taught road safety and stranger danger.

ONLINE ISSUES	ADVICE BY AGE	RESOURCES
Cyberbullying	<a href="#">Pre-school (0-5)</a>	Digital resilience toolkit
Inappropriate content	<a href="#">Young children (6-10)</a>	Social media advice hub
Sexting	<a href="#">Pre-teen (11-13)</a>	Guide to apps
Self-harm	<a href="#">Teens (14+)</a>	Gaming advice hub
Screen time		Accessibility on Internet Matters
Radicalisation	<b>SETTING CONTROLS</b>	<b>SCHOOLS RESOURCES</b>
Online grooming	Smartphones and other devices	Early years resources
Online pornography	Broadband & mobile networks	Primary school resources
Online reputation	Gaming platform & other devices	Secondary school resources
Privacy and identity theft	Social media privacy guides	Parent pack for teachers
	Entertainment & search engines	
	<b>NEWS &amp; OPINION</b>	
	Our expert panel	

- We have to change what we teach our children and we haven't got our childhood as an example.
- We now need to teach stranger danger online.
- We can still keep boundaries with out sheltering them completely.

## Summary

- Set boundaries
- Encourage two way conversations. Be curious not furious.
- If you need to reduce screen time make them aware why. Make it fun
- Encourage self regulation and give consequences to their actions.
- Praise positive use of the online world. Allow them access for school work.
- Do your research.
- Model good devices usage.
- Try to stop the ... watching and ping response.
- If you do choose to allow children onto age inappropriate apps, should you find a positive reason. Explain to them the rules and try to limit peer pressure responses.